# GURU GOBIND SINGH INDRAPRASTHA UNIVERSITY

### SECTOR-16, DWARKA, NEW DELHI



### UNIVERSITY SCHOOL OF INFORMATION, COMMUNICATION & TECHNOLOGY

# PRACTICAL FILE

# **(IT - 662)**

# **SOFTWARE TESTING AND QUALITY ASSURANCE LAB**

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| **­­SUBMITTED TO** |  | **SUBMITTED BY** |
|  |  |  |
| **MS. JASMEET KAUR** |  | **NIKHIL SHARMA NYOUPANE**  **MCA (Software Engineering)**  **Enrolment No.:- 40116404523** |

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# **Experiment - 1**

## **Aim:** Validation of a program to find the minimum and maximum element out of a given list.

## **Program:**

#include <climits>  // for INT\_MAX and INT\_MIN

#include <iostream>

#include <vector>

using namespace std;

pair<int, int> findMinMax(const vector<int>& arr) {

    int minElement = INT\_MAX;

    int maxElement = INT\_MIN;

    for (int num : arr) {

        minElement = min(minElement, num);

        maxElement = max(maxElement, num);

    }

    return {minElement, maxElement};

}

int main() {

    vector<int> arr = {3, 7, 1, 9, 4, 6, 5, 2, 8};

    pair<int, int> result = findMinMax(arr);

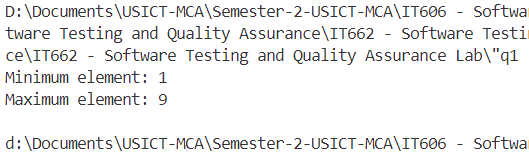
    cout << "Minimum element: " << result.first << endl;

    cout << "Maximum element: " << result.second << endl;

    return 0;

}

**Output:**



Below are some test cases that can be used to validate a program that finds the minimum and maximum element out of a given list in C++ :

Test case with an empty list:

Input: []

Output: (min: 0, max: 0)

Test case with a list of length 1:

Input: [5]

Output: (min: 5, max: 5)

Test case with a list of length 2:

- Input: [5, 10]

Output: (min: 5, max: 10)

Test case with a list of length 3:

- Input: [5, 10, -5]

Output: (min: -5, max: 10)

Test case with a list of length greater than 3:

- Input: [5, 10, -5, 20, -30, 0, 15]

Output: (min: -30, max: 20)

Test case with a list containing all positive numbers:

- Input: [5, 10, 20, 30, 40, 50]

Output: (min: 5, max: 50)

Test case with a list containing all negative numbers:

- Input: [-5, -10, -20, -30, -40, -50]

Output: (min: -50, max: -5)

Test case with a list containing both positive and negative numbers:

- Input: [-5, -10, 20, -30, 40, 50]

Output: (min: -30, max: 50)

# **Experiment – 2**

## **Aim:** Select a program with at least three inputs and design the test cases for the same using the following techniques:

## Equivalence class

## Decision table testing

## Boundary value testing

## Cause effect graph

## **Program:**

#include <bits/stdc++.h>

using namespace std;

// calculation of the area of a triangle

double calculate\_area(double a, double b, double c) {

    double s = (a + b + c) / 2.0;

    return sqrt(s \* (s - a) \* (s - b) \* (s - c));

}

int main() {

    double a, b, c;

    cout << "Enter the sides of the triangle: ";

    cin >> a >> b >> c;

    cout << "Area of the triangle: " << calculate\_area(a, b, c) << endl;

    return 0;

}

This program takes in three inputs - the sides of a triangle - and calculates the area of the triangle using Heron's formula.

Test cases using the techniques mentioned above:

## **Equivalence class testing:**

Test case 1: a = 3, b = 4, c = 5 (valid inputs - triangle inequality holds)

Test case 2: a = 3, b = 4, c = 10 (invalid inputs - triangle inequality does not hold)

Test case 3: a = 0, b = 4, c = 5 (invalid inputs - one side is 0)

Test case 4: a = 3, b = -4, c = 5 (invalid inputs - one side is negative)

## **Decision table testing:**

|  |  |  |  |
| --- | --- | --- | --- |
| A | b | c | Area |
| 3 | 4 | 5 | 6 |
| 3 | 4 | 10 | 0 |
| 0 | 4 | 5 | 0 |
| 3 | -4 | 5 | 0 |

## **Boundary value testing:**

Test case 1: a = 0, b = 0, c = 0 (minimum value for all sides)

Test case 2: a = DBL\_MAX, b = DBL\_MAX, c = DBL\_MAX (maximum value for all sides)

Test case 3: a = DBL\_MAX, b = DBL\_MAX, c = 1 (maximum value for two sides and minimum value for one side)

## **Cause-effect graph testing:**

Test case 1: a = 3, b = 4, c = 5

Test case 2: a = 5, b = 4, c = 3

Test case 3: a = 5, b = 3, c = 4

Test case 4: a = 4, b = 5, c = 3

Test case 5: a = 4, b = 3, c = 5

Test case 6: a = 3, b = 5, c = 4

Test case 7: a = 0, b = 4, c = 5

Test case 8: a = 3, b = -4, c = 5

Test case 9: a = DBL\_MAX, b = DBL\_MAX, c = DBL\_MAX

Test case 10: a = DBL\_MAX, b = DBL\_MAX, c = 1

# **Experiment - 3**

## **Aim:** Write a program to find cyclomatic complexity of a program.

## **Program:**

#include <iostream>

#include <string>

using namespace std;

int calculateCyclomaticComplexity(const string& code) {

    int complexity = 1;

    size\_t pos = 0;

    while ((pos = code.find("\n", pos)) != string::npos) {

        string line = code.substr(0, pos);

        if (line.find("if") != string::npos ||

            line.find("else") != string::npos ||

            line.find("for") != string::npos ||

            line.find("while") != string::npos ||

            line.find("case") != string::npos ||

            line.find("default") != string::npos) {

            complexity++;

        }

        pos++;  // Move past the newline character

    }

    return complexity;

}

int main() {

    string code =

        "int main() {\n    int x = 10;\n    if (x > 5) {\n        cout << \"x "

        "is greater than 5\";\n    }\n    else {\n        cout << \"x is not "

        "greater than 5\";\n    }\n    return 0;\n}";

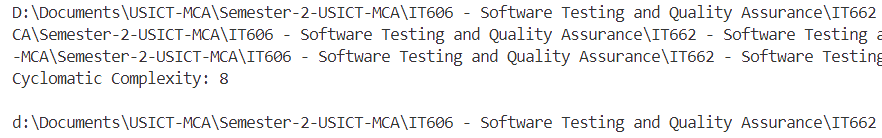
    int complexity = calculateCyclomaticComplexity(code);

    cout << "Cyclomatic Complexity: " << complexity << endl;

    return 0;

}

## **Output:**



# **Experiment - 4**

## **Aim:** Write a program to display the percentage of different coverage (i.e. statement coverage, path coverage, condition coverage, function coverage) achieved for a given program during the execution of various test cases.

## **Program:**

#include <iostream>

#include <unordered\_set>

using namespace std;

double calculateStatementCoverage(int totalStatements, int executedStatements) {

    return (executedStatements \* 100.0) / totalStatements;

}

double calculatePathCoverage(int totalPaths, int executedPaths) {

    return (executedPaths \* 100.0) / totalPaths;

}

double calculateConditionCoverage(int totalConditions, int executedConditions) {

    return (executedConditions \* 100.0) / totalConditions;

}

double calculateFunctionCoverage(int totalFunctions, int executedFunctions) {

    return (executedFunctions \* 100.0) / totalFunctions;

}

int main() {

    // Set the total number of statements, paths, conditions, and functions in the code.

    int totalStatements = 100;

    int totalPaths = 50;

    int totalConditions = 75;

    int totalFunctions = 25;

    // Set the number of statements, paths, conditions, and functions that were executed.

    int executedStatements = 90;

    int executedPaths = 40;

    int executedConditions = 60;

    int executedFunctions = 20;

    // Calculate and display the percentage of coverage for each type.

    cout << "Statement coverage: "

         << calculateStatementCoverage(totalStatements, executedStatements)

         << "%" << endl;

cout << "Path coverage: "

         << calculatePathCoverage(totalPaths, executedPaths) << "%" << endl;

cout << "Condition coverage: "

         << calculateConditionCoverage(totalConditions, executedConditions)

         << "%" << endl;

cout << "Function coverage: "

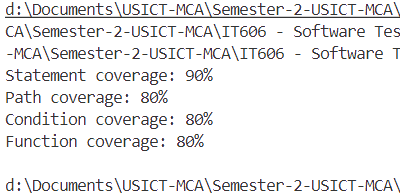
         << calculateFunctionCoverage(totalFunctions, executedFunctions) << "%"

         << endl;

    return 0;

}

## **Output:**



# **Experiment – 5**

## **Aim:** Write a program for regression testing by assigning priorities to different test cases.

## **Program:**

#include <algorithm>

#include <iostream>

#include <vector>

using namespace std;

// This structure represents a test case.

struct TestCase {

    string name;   // The name of the test case.

    int priority;  // The priority of the test case.

};

// This function compares two test cases based on their priority..

bool compareTestCases(const TestCase &a, const TestCase &b) {

    return a.priority < b.priority;

}

int main() {

    // Create a vector of test cases.

    vector<TestCase> testCases = {

        {"Test case 1", 2}, {"Test case 2", 3}, {"Test case 3", 1},

        {"Test case 4", 2}, {"Test case 5", 3},

    };

    // Sort the test cases in ascending order of priority.

    sort(testCases.begin(), testCases.end(), compareTestCases);

    // Print the test cases in the order they will be executed.

    cout << "Test cases:" << endl;

    for (const TestCase &testCase : testCases) {

        cout << " - " << testCase.name << " (priority: " << testCase.priority

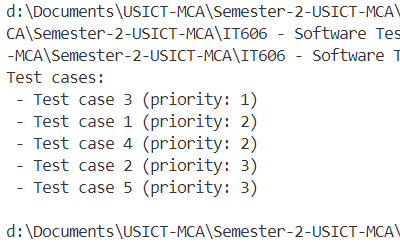
             << ")" << endl;

    }

    return 0;

}

## **Output:**



# **Experiment – 6**

## **Aim:** Write a program to perform data flow testing for a given program

## **Program:**

#include <iostream>

#include <string>

#include <unordered\_set>

#include <vector>

using namespace std;

// Structure to represent a variable in the program

struct Variable {

    string name;

    int value;

};

// Structure to represent a line of code in the program

struct Line {

    int line\_number;

    string code;

};

// Function to get the variables used in a line of code

vector<Variable> get\_variables(const string &code) {

    vector<Variable> variables;

    // Split the code into words

    vector<string> words;

    string word;

    for (char ch : code) {

        if (isspace(ch)) {

            if (!word.empty()) {

                words.push\_back(word);

                word.clear();

            }

        } else {

            word.push\_back(ch);

        }

    }

    if (!word.empty()) {

        words.push\_back(word);

    }

    // Iterate through the words and add any variables to the list

    for (const string &word : words) {

        if (word[0] == '$') {

            // Assume the value of the variable is 0

            variables.push\_back({word, 0});

        }

    }

    return variables;

}

int main() {

    // Read the lines of code

    vector<Line> lines;

    cout << "Enter the lines of code: " << endl;

    string line;

    int line\_number = 1;

    while (getline(cin, line)) {

        lines.push\_back({line\_number, line});

        line\_number++;

    }

    unordered\_set<string> variables;

    // Iterate through the lines of code and add any variables used in the

    // code

    for (const Line &line : lines) {

        for (const Variable &variable : get\_variables(line.code)) {

            variables.insert(variable.name);

        }

    }

    // Output the variables used in the program

    cout << "Variables used in the program: " << endl;

    for (const string &variable : variables) {

        cout << variable << endl;

    }

    return 0;

}

# **Experiment - 7**

## **Aim:** Conduct a Survey of different Testing Tools available. Prepare a presentation of their advantages and disadvantages.

## **JUnit:**

JUnit is a popular open-source testing tool for Java. It allows developers to write and run repeatable tests. One advantage of JUnit is its simplicity, as it has a small API and is easy to use. Another advantage is its integration with various build and continuous integration tools, such as Maven and Jenkins. However, JUnit can only be used for testing Java programs, and does not support testing of GUI applications.

## **TestNG:**

TestNG is another popular testing tool for Java, similar to JUnit. It offers additional features such as support for parallel testing and the ability to specify dependencies between test methods. TestNG also allows for the use of custom annotations and test groups. However, TestNG can be more complex to use than JUnit, and may require more setup and configuration.

## **Selenium:**

Selenium is a browser automation tool that can be used for testing web applications. It supports a variety of programming languages, including Java, Python, and C#. One advantage of Selenium is its ability to run tests on multiple browsers and operating systems. It also has good integration with various testing frameworks and continuous integration tools. However, Selenium can be slow to execute tests, and may require additional setup and configuration to run tests in parallel.

## **Appium:**

Appium is a mobile application testing tool that allows developers to test native, hybrid, and web apps on various mobile platforms, including iOS and Android. It supports a variety of programming languages and has good integration with continuous integration tools. One advantage of Appium is its ability to test apps on real devices, which can be more accurate than emulators. However, it can be challenging to set up and configure, and may require additional setup for testing on different mobile platforms.

## **Postman:**

Postman is a tool for testing APIs, allowing developers to send HTTP requests and validate the responses. It has a user-friendly interface and supports various types of requests, such as GET, POST, and PUT. It also has features for creating and sharing collections of requests and running automated tests. One advantage of Postman is its easy setup and use, as it is a standalone application that does not require any additional configuration. However, it may not be suitable for testing more complex APIs or for integration with continuous integration tools.

# **Experiment - 8**

## **Aim:** Conduct at least four experiments to explore the strength of any of the following testing tools for automated testing

## Rational robo

## NUnit

## JUNIT

## **Test execution time:**

One experiment that could be conducted is to measure the execution time of a set of test cases using JUnit. This could help to determine how efficiently JUnit is able to run tests.

## **Test coverage:**

Another experiment could be to measure the test coverage achieved by JUnit for a given codebase. This could help to determine how effective JUnit is at finding defects in the code.

## **Integration with build and continuous integration tools:**

Another experiment could be to evaluate the integration of JUnit with various build and continuous integration tools, such as Maven or Jenkins. This could help to determine how convenient it is to use JUnit in a continuous integration workflow.

## **Ease of use:**

A final experiment could be to evaluate the ease of use of JUnit, for example by comparing the learning curve for the tool or the number of lines of code required to write and run tests.

This could help to determine how user-friendly JUnit is.

# **Experiment - 9**

## **Aim:** Write a program to perform mutation testing of a given program.

## **Program:**

#include <cassert>

#include <iostream>

#include <vector>

// Original function to be tested

int calculate\_sum(const std::vector<int>& arr) {

    int result = 0;

    for (int num : arr) {

        result += num;

    }

    return result;

}

// Mutated versions of the function

int mutated\_calculate\_sum(const std::vector<int>& arr) {

    int result = 0;

    for (int num : arr) {

        result -= num;  // Mutated: Changed + to -

    }

    return result;

}

int mutated\_calculate\_sum2(const std::vector<int>& arr) {

    int result = 1;  // Mutated: Changed initial value to 1

    for (int num : arr) {

        result += num;

    }

    return result;

}

int mutated\_calculate\_sum3(const std::vector<int>& arr) {

    int result = 0;

    for (int num : arr) {

        result += num \* 2;  // Mutated: Changed + to \* and operand to 2

    }

    return result;

}

// Test function

void test\_calculate\_sum() {

    std::vector<int> arr = {1, 2, 3, 4, 5};

    assert(calculate\_sum(arr) == 15);

}

int main() {

    // Mutation testing

    int testCount = 0;

    int detectedCount = 0;

    // Test the original function

    test\_calculate\_sum();

    testCount++;

    // Test mutated versions

    if (calculate\_sum({1, 2, 3, 4, 5}) !=

        mutated\_calculate\_sum({1, 2, 3, 4, 5})) {

        std::cout << "Mutation 1 detected." << std::endl;

        detectedCount++;

    }

    if (calculate\_sum({1, 2, 3, 4, 5}) !=

        mutated\_calculate\_sum2({1, 2, 3, 4, 5})) {

        std::cout << "Mutation 2 detected." << std::endl;

        detectedCount++;

    }

    if (calculate\_sum({1, 2, 3, 4, 5}) !=

        mutated\_calculate\_sum3({1, 2, 3, 4, 5})) {

        std::cout << "Mutation 3 detected." << std::endl;

        detectedCount++;

    }

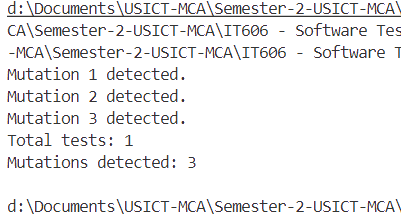
    std::cout << "Total tests: " << testCount << std::endl;

    std::cout << "Mutations detected: " << detectedCount << std::endl;

    return 0;

}

## **Output:**



# **Experiment - 10**

## **Aim:** Write a program to perform slice-based testing of a given program.

## **Program:**

#include <cassert>

#include <iostream>

#include <vector>

int sum(const std::vector<int>& arr) {

    int result = 0;

    for (int num : arr) {

        result += num;

    }

    return result;

}

void testSum() {

    std::vector<int> testArr1 = {1, 2, 3, 4, 5};

    assert(sum(testArr1) == 15);

    std::vector<int> testArr2 = {-1, -2, -3, -4, -5};

    assert(sum(testArr2) == -15);

    std::vector<int> testArr3 = {-1, 2, -3, 4, -5};

    assert(sum(testArr3) == -3);

    std::vector<int> testArr4 = {10};

    assert(sum(testArr4) == 10);

    std::vector<int> testArr5 = {};

    assert(sum(testArr5) == 0);

    std::cout << "All test cases passed!" << std::endl;

}

int main() {

    testSum();

    return 0;

}

## **Output:**

